

A Demand-driven, Proactive Tasks Management Model at the Edge

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Introduction

- Tasks offloading is a key research topic in
 - Edge Computing (EC)
 - Internet of Things (IoT)
- Tasks to EC Nodes mapping
- Processing at the EC
 - Latency minimization
 - network traffic minimization
- Tasks offloading and Mobile Cloud Computing (MCC)
 - Latency increased

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Motivation

- The advent of the IoT and EC defines new requirements for tasks management
 - Dynamic environment
 - Intense variability regarding EC nodes status
- Users mobility
 - spatio-temporal requirements
 - Complexity increment
- Real time responses

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Motivation

- Our goal:
investigate tasks offloading methodologies to decide when a task should be executed locally or be offloaded to other peer nodes
 - Optimize
 - Load balancing
 - Latency
 - Execution time
- Distributed environment
 - Users mobility
 - EC nodes exchange
 - a) tasks demand and
 - b) contextual information

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Contributions

- 1) A georeferenced task management scheme where computation offloading is decided based on data present at every node and tasks demand.
- 2) A **Fuzzy Logic Controller (FLC)** to indicate when a task should be offloaded or not.
- 3) An extensive experimental evaluation that reveals the pros and cons of the proposed approach

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System Model (1)

- We assume an EC scenario with computational resources (EC nodes) spanning across different geographically distributed locations
- EC nodes connectivity
 - IoT devices
 - Cloud
- EC nodes characteristics
 - Collect and store data
 - Execute tasks

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System Model (2)

- We consider that tasks exhibit specific characteristics like
 - complexity
 - demand

- Task Demand

- the number of users/devices asking for their execution.

- Users mobility

- Tasks Demand Vector (TDV) $TDV = \{e_1^t, e_2^t, \dots, e_M^t\}$
 - EC nodes update their TDV

- a) keep the execution locally for popular tasks
b) Offload non popular tasks

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Georeferenced Tasks Demand Management

Tasks Demand Indicator

- Incoming TDVs could exhibit different information
 - The i th task may be requested at n_j but not at n_k
- The locality of the demand is important
 - EC nodes keep the TDVs only for peers being in a distance p

$\{TDV_1^1, TDV_2^1, \dots, TDV_D^1\}$

$\{TDV_1^2, TDV_2^2, \dots, TDV_D^2\}$

...

$\{TDV_1^w, TDV_2^w, \dots, TDV_D^w\}$



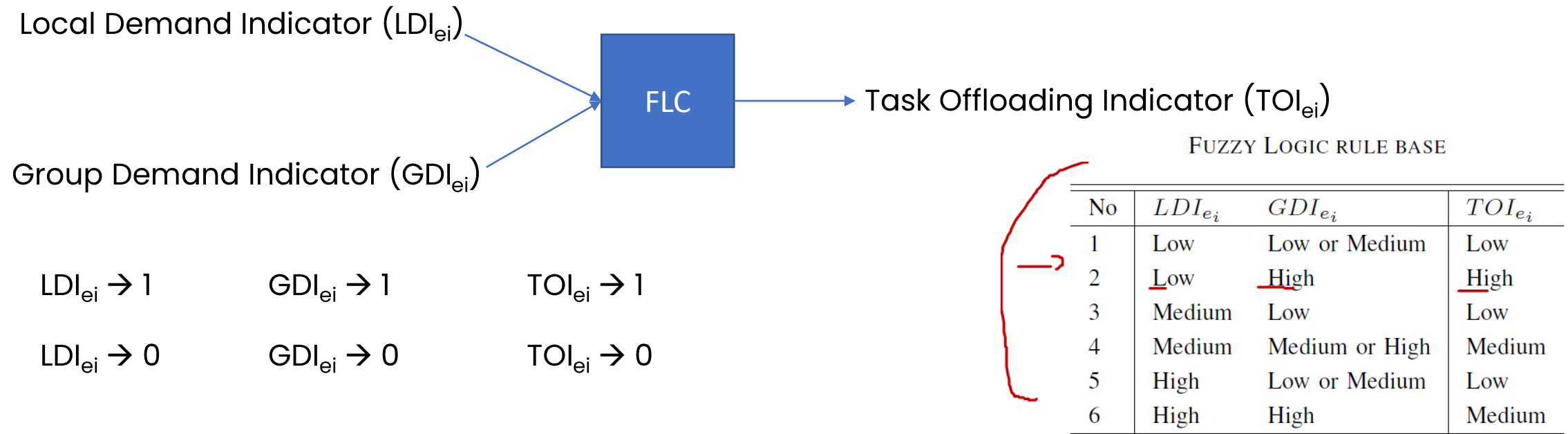
1. Monitor local TDV
2. Receive incoming TDVs
3. Kernel Density Estimator (KDE)

Local Demand Indicator (LDI)
Group Demand Indicator (GDI)

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Georeferenced Tasks Demand Management

Uncertainty Driven Decision Making Model



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Performance Indicators

- Metric 1) Number of correct decisions Δ

loss function $\lambda(C, R_s)$

$C=1 \rightarrow s$ executed locally

$C=0 \rightarrow s$ is offloaded

$R = \langle IT_s, RT_s, d_s \rangle$

Execute task locally: $\lambda(C=1, IT_s)=0$
 $\lambda(C=1, RT_s)=0$

Offload task: $\lambda(C=0, IT_s)=MGT$
 $\lambda(C=0, RT_s)=RST$

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$$Cost_t(C) = \sum_{r \in R} (C, r), R \in \{IT_s, RT_s, d_s\}$$

Correct decision:

$Cost_s(C=1) < cost_s(C=0) \&\& FLC \rightarrow local\ execution$

$Cost_s(C=1) > cost_s(C=0) \&\& FLC \rightarrow offloading\ action$

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Performance Indicators

- Metric 2) average time τ required to take a decision
 - the time spent to estimate KDE
 - the time spent for FLC to produce the final TOI

Experimental Setup

Real world workload

142 users
4500 web services
64 time slots

$N \in \{50, 100, 500, 1000\}$

$W \in \{10\%, 50\%, 100\%\}$

$E \in \{5, 10, 50, 100\} * 10^3$

$T \in \{0.5, 0.7\}$

100 iterations for each experiment

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Performance Assessment

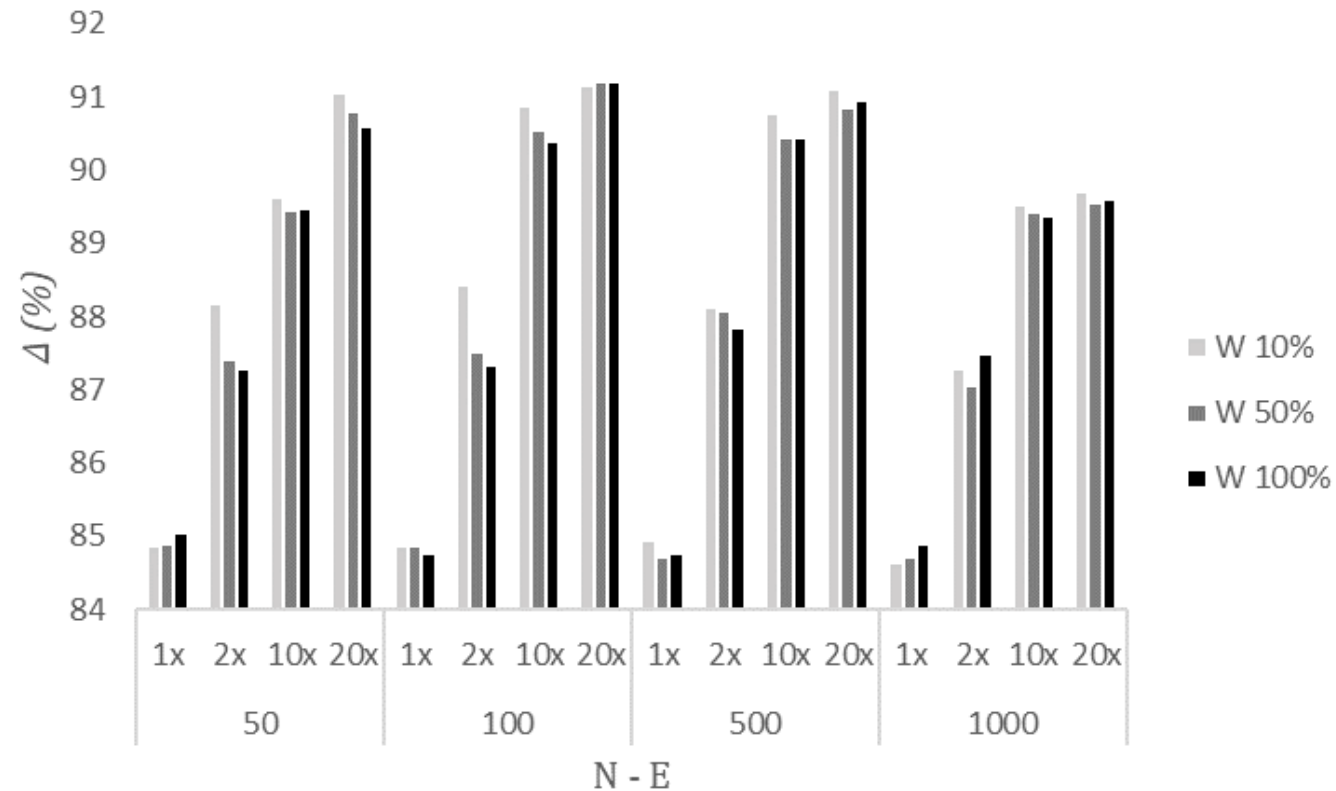


Fig. 1. Percentage of correct decisions; $k = 10\%$

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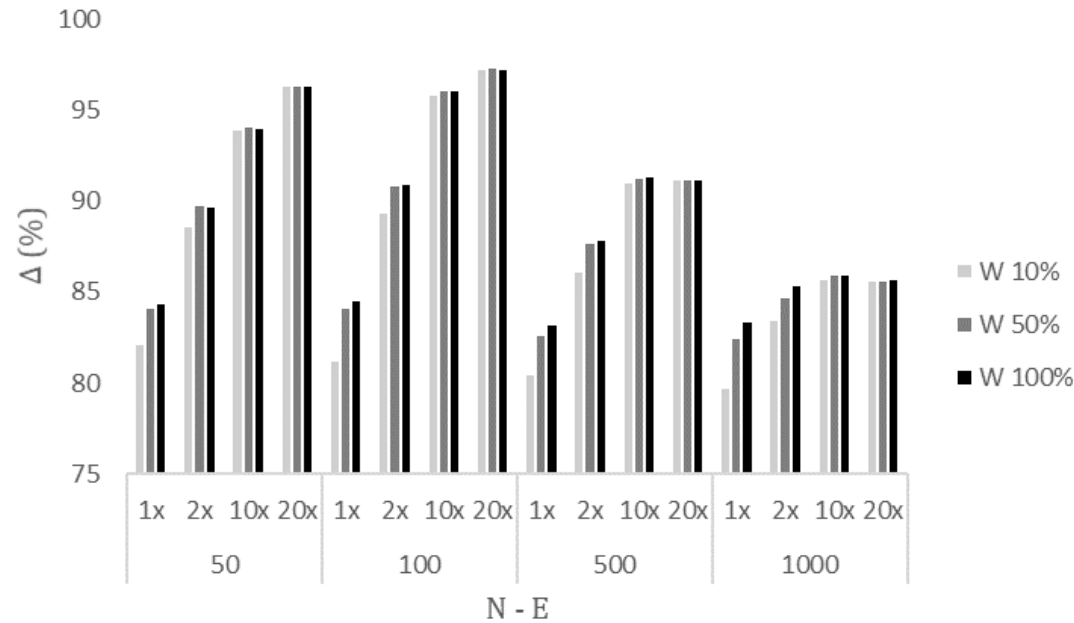


Fig. 2. Percentage of correct decisions; $T=0.5$

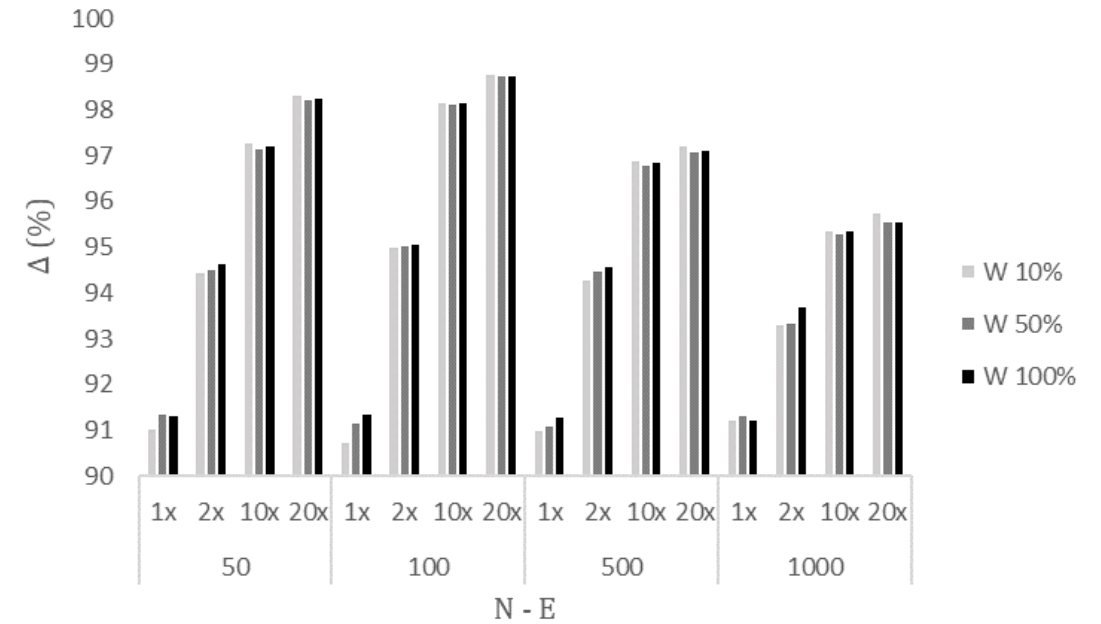


Fig. 3. Percentage of correct decisions; $T=0.7$

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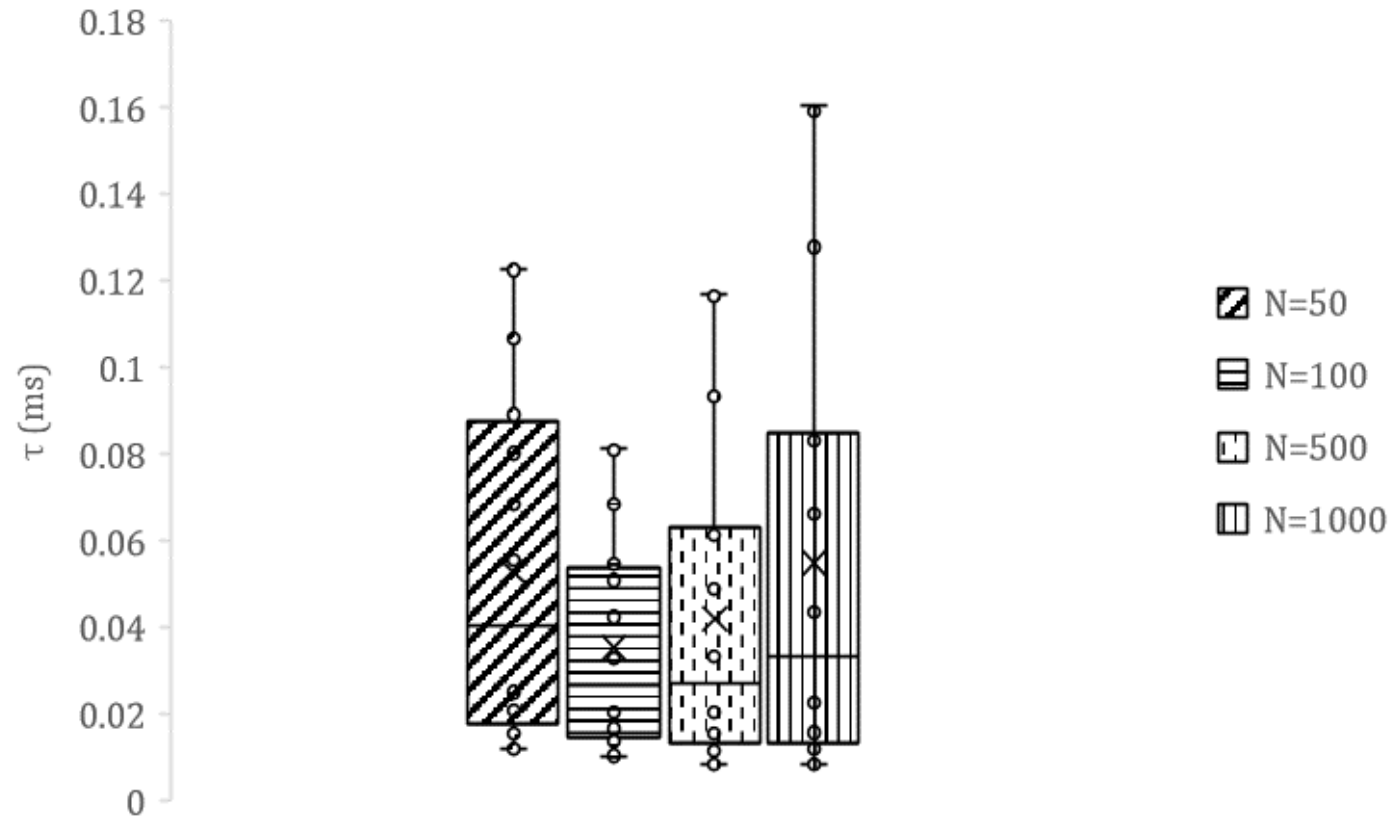


Fig. 4. Execution Time

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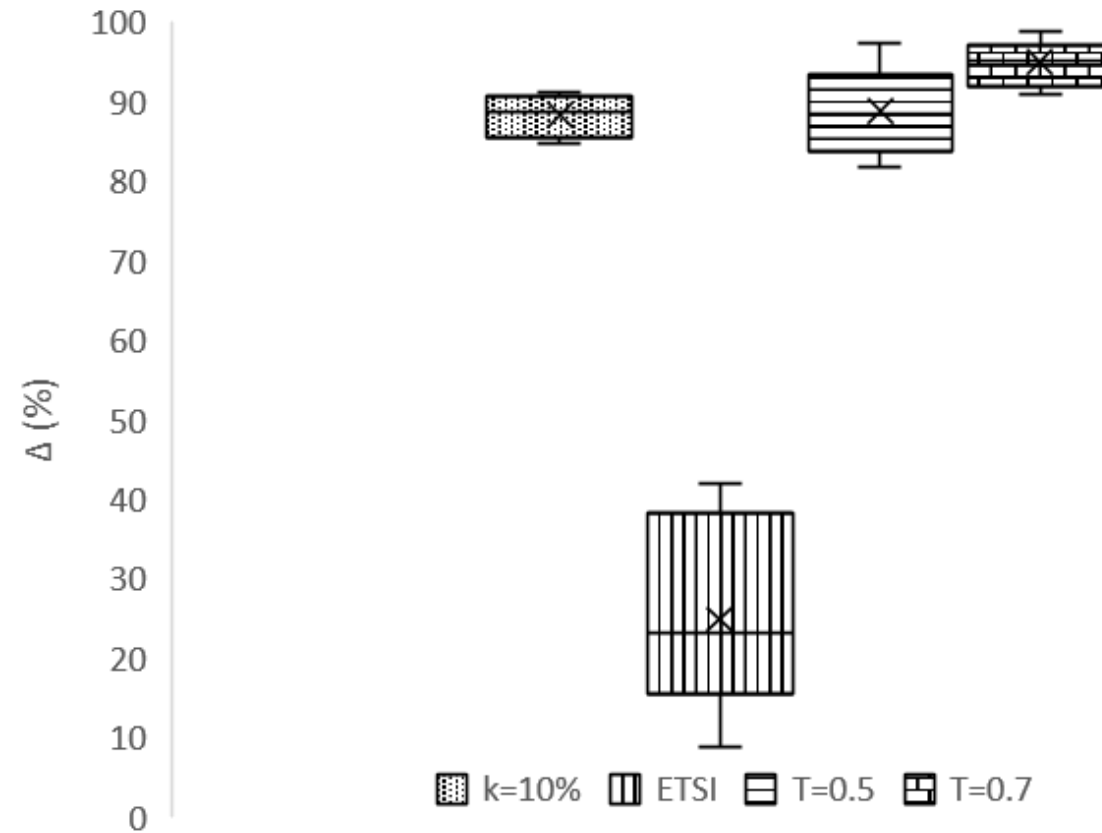


Fig. 5. Comparative Results

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Future Work

- Conduct experiments in a real world IoT environment
- Optimal Stopping Theory
- Integrate Scheduling Component

Thank you!

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